



This work is licensed under a Creative Commons Attribution-Noncommercial-No Derivative Works 3.0 Unported License.
Based on a work at decision.csl.illinois.edu
See last page and <http://creativecommons.org/licenses/by-nc-nd/3.0/>

Computing functions over wireless networks

P. R. Kumar

Dept. of Electrical and Computer Engineering, and
Coordinated Science Lab
University of Illinois, Urbana-Champaign

Email: prkumar@illinois.edu

Web: <http://decision.csl.illinois.edu/~prkumar>



How to process information in the network in
sensor networks?

(Or how to do data fusion over a sensor
network?)

Or how to compute a function of data over a
sensor network?

Or how to perform in-network information
processing in a sensor network?)



Outline

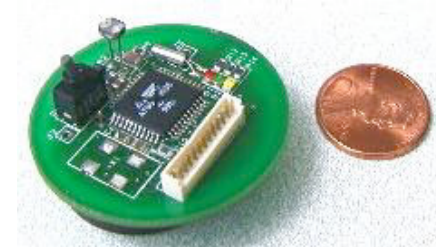
- ◆ Difference between sensor networks and data networks 4
- ◆ Model of problem: Protocol model, Non-information theoretic model 5
- ◆ Sample of results: Average vs. Max 9
- ◆ More details of results 12
- ◆ Some information theoretic results for sensor networks 27
- ◆ References 34



Sensor networks

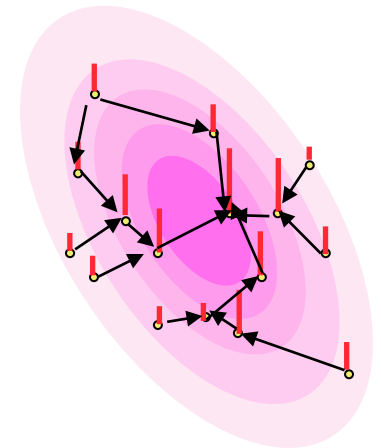
◆ Examples of Tasks

- Environment monitoring
 - » Determine the Average temperature: $(x_1 + x_2 + \dots + x_n)/n$
- Alarm networks
 - » Determine the Max temperature: $\text{Max } x_i$



◆ Sensor networks are not just data networks with sensor measurements replacing files

- They are application specific
- Nodes need not just relay packets
 - » They can discard, combine, process packets
 - » Combination of computing and communication



◆ More generally: Consider a symmetric function $F(x_1, x_2, \dots, x_n)$

- E.g., Average, Mode, Median, Percentile, Max
- Determined by Histogram or “Types”

◆ How should information be processed *in the network* to compute such functions?

- This can also be regarded as *network coding for sensor networks*



Model of problem:
Protocol model,
Non-information theoretic
(Giridhar & K '05)

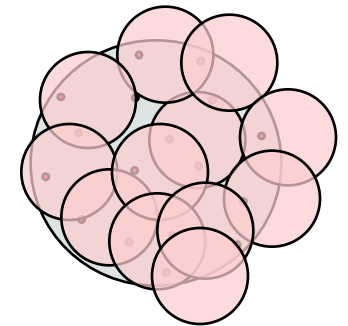


Model of problem

- ◆ Multi-hop model for wireless communication (Giridhar & K '05)

- Collocated network
 - » All nodes within range of all
- Multi-hop random network (Penrose 1997, Gupta & K '98)
 - » Critical common range for connectivity of random graph

» where $c_n \rightarrow +\infty$. (Take $r(n) = \sqrt{\frac{2 \log n}{n}}$)

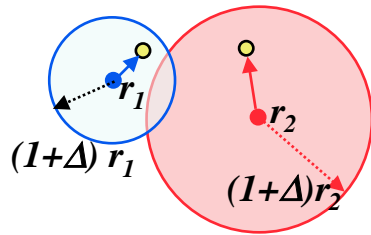


- ◆ At time t , sensor i takes a measurement $x_i(t) \in \{1, 2, \dots, D\}$
- ◆ Fusion node needs to calculate $F(x_1, \dots, x_n)$ exactly
- ◆ Non-information theoretic formulation



Model of problem

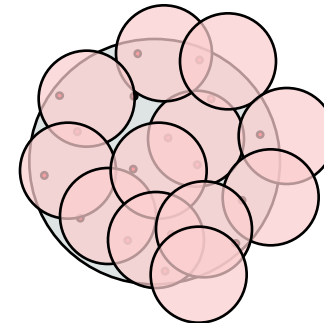
- ◆ Protocol Model for wireless communication
 - Receiver should be outside other transmitters' interference footprints



- Communicate at rate W bits/sec (Take $W = 1$ bit/sec wlog)
- ◆ At time t , sensor i takes a measurement $x_i(t) \in \{1, 2, \dots, D\}$
 - No probability distribution on $x_i(t)$'s
- ◆ Fusion node needs to calculate $F(x_1, \dots, x_n)$ exactly
- ◆ Non-information theoretic formulation

- ◆ Two types of networks
 - Collocated network
 - Large range so all nodes can hear each other

- Random network



- n nodes randomly distributed
- Need range at no less than

$$r(n) \geq \sqrt{\frac{\log n}{n}}$$

for network to be connected



Definition of Computational Rate $R_{\max}(n)$

- ◆ Block coding allowed

N measurements of node 1: $x_1 \rightarrow x_1(1), x_1(2), \dots, x_1(N)$

N measurements of node 2: $x_2 \rightarrow x_2(1), x_2(2), \dots, x_2(N)$

N measurements of node n : $x_n \rightarrow x_n(1), x_n(2), \dots, x_n(N)$

$\uparrow \qquad \qquad \qquad \uparrow$
 $F(x_1(1), \dots, x_n(1)) \dots \dots F(x_1(N), \dots, x_n(N))$

- If all N functions computed in time T
- Then Computational Rate $R = \frac{N}{T}$
- Best Rate over all Strategies S and block lengths N : $R_{\max}(n) = \sup_{S, N} \frac{N}{T^S(N)}$

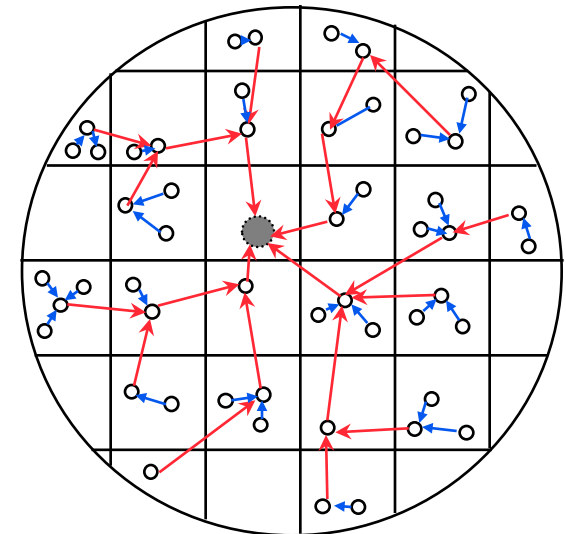


Sample of results: Average vs. Max



The *Average* versus *Max*

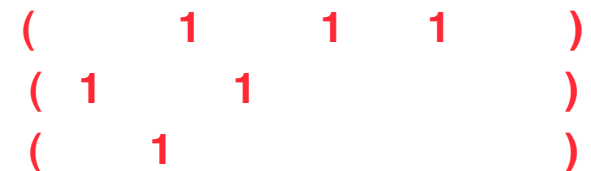
- ◆ Theorem (Giridhar & K '05): The rate at which the *Average* can be harvested is $\Theta\left(\frac{1}{\log n}\right)$
 - Strategy
 - » Tessellate
 - » Fuse locally
 - » Compute along a rooted tree of cells



- ◆ Theorem (Giridhar & K '05): The rate at which the *Max* can be harvested is

$$\Theta\left(\frac{1}{\log \log n}\right)$$

- Strategy: Take advantage of Block Coding
 - » First node announces times of max values:
 - » Second node announces times of additional max values:
 - » Third node announces of yet more max values:





Summary: Order of difficulty of computations

$(1/n)$

Collocated network:
Average, Mode, Type

Data downloading

$(1/\log n)$

Random Multi-hop network:
Average, Mode, Type

Collocated network:
Max

$(1/\log\log n)$

Random Multi-hop network
Max

(Giridhar & K '05)



More details of results (Giridhar & K '05)



Results: A classification of functions

- ◆ Divisible functions
 - Amenable to divide and conquer
 - $R_{\max}(n) = \Theta\left(\frac{1}{\log |\mathcal{R}(F_n)|}\right)$ if $\deg(G_n) = O(\log |\mathcal{R}(F_n)|)$

- ◆ Symmetric functions
 - $F_n(x) = F_n(\pi(x))$ for every permutation π
 - Data centric paradigm: Identity of node is not important, only its value

- ◆ *Type-sensitive* functions
 - Hard to compute
 - $R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$ in collocated case, and $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$ random case

- ◆ *Type-threshold* functions
 - $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$ collocated case, and $R_{\max} = \Theta\left(\frac{1}{\log \log n}\right)$ random case



Examples (Giridhar & K '05)

- ◆ Data download problem: $F_n(x_1, \dots, x_n) = (x_1, \dots, x_n)$:
 - In collocated or random networks: $R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$
- ◆ Histogram of frequencies or “Type”: $F_n(x_1, \dots, x_n) = (z_1, z_2, \dots, z_D)$
 - Collocated case: $R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$ Random networks: $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$
 - Special case: Any symmetric function $F(x_1, x_2, \dots, x_n)$
- ◆ Mean, Mode, Median, Majority:
 - Collocated case: $R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$ Random case: $R_{\max}(n) = O\left(\frac{1}{\log n}\right)$
- ◆ Max, Min, Range, Occurrence of a value:
 - Collocated case: $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$ Random case: $R_{\max} = \Theta\left(\frac{1}{\log \log n}\right)$



Definition of Rate $R_{\max}(n)$

- ◆ Block coding allowed

N measurements of node 1: $x_1 \rightarrow x_1(1), x_1(2), \dots, x_1(N)$

N measurements of node 2: $x_2 \rightarrow x_2(1), x_2(2), \dots, x_2(N)$

N measurements of node n : $x_n \rightarrow x_n(1), x_n(2), \dots, x_n(N)$

$\uparrow \qquad \qquad \qquad \uparrow$
 $F(x_1(1), \dots, x_n(1)) \dots \dots F(x_1(N), \dots, x_n(N))$

Compute all N functions

– If computed in time T

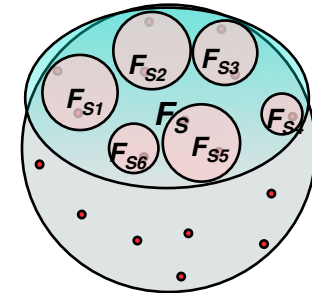
– Then Rate $R = \frac{N}{T}$

– Best Rate over all Strategies S and block lengths N : $R_{\max}(n) = \sup_{S, N} \frac{N}{T^S(N)}$

– Bound on R_{\max} : $R_{\max}(n) \leq \frac{W}{\log |\mathcal{R}(F_n)|}$



Divisible functions



◆ Divisible functions:

- There exists $F_S(x_i: i \in S)$ for every subset $S \subseteq \{1, 2, \dots, n\}$
- With $|\mathcal{R}(F_S)| \leq |\mathcal{R}(F_n)|$

- $F_S(x_S) = g_S(F_{S_1}(x_{S_1}), F_{S_2}(x_{S_2}), \dots, F_{S_m}(x_{S_m}))$ for partition $\{S_1, \dots, S_m\}$ of S

◆ Theorem: $R_{\max}(n) = \Theta\left(\frac{1}{\log |\mathcal{R}(F_n)|}\right)$ if $\deg(G_n) = O(\log |\mathcal{R}(F_n)|)$ (Giridhar & K '05)

◆ Special cases

- Data Downloading: $\deg(G_n) \leq O(\log |\mathcal{R}(F_n)|) = O(\log D^n) = O(n)$
- So $R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$

- Histogram: $|\mathcal{R}(F_n)| = \binom{n+D-1}{D}$ and $\left(\frac{n}{D}\right)^D < \binom{n+D-1}{D} < (n+1)^D$

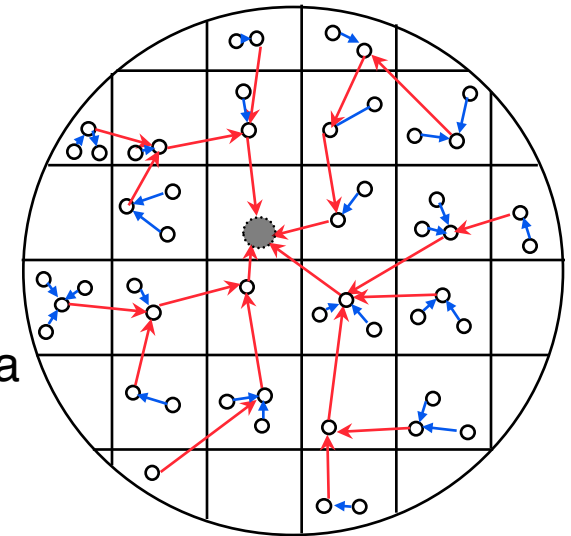
- So $\deg(G_n) = \Theta(\log n) = \Theta(\log |\mathcal{R}(F_n)|)$ for Random networks

- Hence $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$ for Random networks (Giridhar & K '05) 16/37



Proof of $R_{\max}(n) = \Theta\left(\frac{1}{\log |\mathcal{R}(F_n)|}\right)$ for Divisible Functions

- ◆ Tessellate into square cells of area $r^2/2$
- ◆ Neighboring occupied cells can communicate with each other
- ◆ Form a tree rooted at fusion center out of occupied connected cells
- ◆ Choose a relay node in each occupied cell and a parent in the next cell towards the root
- ◆ Locally compute and pass on along tree to root
 - Collect data from $\deg(G_n)$ nodes within cell
 - Collect functional value of $\log |\mathcal{R}(F_n)|$ bits from bounded number of child cells
 - Pass on functional value of $\log |\mathcal{R}(F_n)|$ bits to parent cell
- ◆ All operations can be performed $\Theta(\log |\mathcal{R}(F_n)|)$ time
- ◆ $R_{\max}(n) = \Theta\left(\frac{1}{\log |\mathcal{R}(F_n)|}\right)$
- ◆ Constructive strategy





Symmetric functions

- ◆ Symmetric functions depend only on type $z = (z_1, z_2, \dots, z_D)$
 - where $z_i =$ Number of occurrences of i in $\{x_1, x_2, \dots, x_n\}$
 - $F_n(x_1, x_2, \dots, x_n) = \bar{F}_n(z_1, z_2, \dots, z_D)$

- ◆ Type-sensitive functions
 - There is a $0 < c < 1$ such that a fraction c of values $(x_1, x_2, \dots, x_{cn})$ is never enough to pin down the value of the function F_n
 - Examples: Mean, Median, Mode, Majority

- ◆ Type-threshold functions
 - Only want to know whether each z_i exceeds a threshold z_i^*
 - There is a threshold vector $z^* = (z_1^*, z_2^*, \dots, z_D^*)$ such that $\bar{F}_n(z) = \bar{F}_n(z \wedge z^*)$ for all n
 - Examples: Max, Min, Range, Occurrence of value



Collision-free strategies in collocated case

- ◆ Every node knows when to transmit based on what it hears on channel
- ◆ The content of the packet it transmits depends on what it heard, as well as its own information

- ◆ Node g_1 transmits packet $P_1(x_{g1})$
- ◆ Node $g_2(P_1(x_{g1}))$ transmits packet $P_2(P_1(x_{g1}), x_{g2})$
- ◆ Node $g_3(P_1(x_{g1}), P_2(P_1(x_{g1}), x_{g2}))$ transmits packet $P_3(P_1(x_{g1}), P_2(x_{g2}), x_{g3})$
- ◆

- ◆ Note: We are not allowing information transmission to occur through collisions



$R_{\max}(n) = \Theta\left(\frac{1}{n}\right)$ for Type-sensitive functions in collocated case

- ◆ Wlog suppose $D=2$
- ◆ Initially, x_{g_1} is in the set $S_{g_1}^0$ with cardinality $|S_{g_1}^0| = 2^N$
- ◆ After first transmission, x_{g_1} can be in one of two sets depending on whether it transmits 0 or 1
 - Let the transmission correspond to the larger set, call it be $S_{g_1}^1$
 - $|S_{g_1}^1| \geq 1/2 |S_{g_1}^0|$
- ◆ After t -th transmission of node k , let x_k lie in S_k^t with $|S_k^t| \geq 1/2 |S_k^{t-1}|$
- ◆ So at the end, uncertainty set is: $|S_1 \times S_2 \times \dots \times S_n| \geq 2^{nN-T}$
- ◆ Thus at least $nN-T$ places in the nN values (x_1, x_2, \dots, x_n) are undetermined
- ◆ However to compute $F_n(x(1), x(2), \dots, x(N))$, at least cnN values are needed
- ◆ So $nN-T \leq (1-c)nN$
- ◆ So $T \geq cnN$
- ◆ Hence $R = \frac{N}{T} \leq O\left(\frac{1}{cn}\right)$
- ◆ Thus $R_{\max}(n) = O\left(\frac{1}{n}\right)$ for collocated case

$R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$ for Type-threshold functions in collocated case

- ◆ Consider “Max” function (argument can be generalized)
- ◆ Threshold vector = $(1, 1, \dots, 1)$
- ◆ Lower Bound
 - Take block length $N = \ell n > n$
 - Node 1 transmits its locations of the N_1 1’s in $(x_1(1), x_1(2), \dots, x_1(N))$
 - Node 2 transmits the N_2 “new” 1’s in its list $(x_2(1), x_2(2), \dots, x_2(N))$
 - Node 3 transmits the N_3 “new” 1’s in its list $(x_3(1), x_3(2), \dots, x_3(N))$
 - To describe N_i takes $\log N$ bits
 - To describe the locations of N_i 1’s requires $\log \binom{N - \sum_{j < i} N_j}{N_j}$ bits
 - So $T = n \log N + \sum_i \log \binom{N - \sum_{j < i} N_j}{N_j}$
 - Maximized when $N_i = N/n$. Use $\binom{N}{\frac{N}{n} \dots \frac{N}{n}} = \prod_i \binom{(n-i+1)\ell}{\ell} < \left(\frac{n\ell}{\ell}\right)^n < \left(\frac{ne\ell}{\ell}\right)^{n\ell} = (ne)^{n\ell}$
 - Thus: $R = \frac{N}{T} = \Omega\left(\frac{1}{\log n}\right)$



Upper bound $R_{\max}(n) = O\left(\frac{1}{\log n}\right)$ in colocated case

- ◆ Take $N > 2n$. Consider

$x_1(1), x_1(2), \dots, x_1(N)$ ← Exactly $N/2n$ 1's in x_1

$x_2(1), x_2(2), \dots, x_2(N)$ ← Exactly $N/2n$ 1's in x_2

$x_n(1), x_n(2), \dots, x_n(N)$ ← Exactly $N/2n$ 1's in x_n



At most one 1 At most one 1



- ◆ Claim: Each such x produces a unique set of transmissions P_1, P_2, \dots, P_T
 - Suppose not. Then there are two: x and y which produce same transmissions
 - They differ in some $x_k \neq y_k$
 - Then $\{x_1, x_2, \dots, x_{k-1}, y_k, x_{k+1}, \dots, x_n\}$ also produces same transmissions since node k hears the same under x_k or y_k and so reacts the same
 - But this has different “Max” values from x
 - Thus “Max” functions are not determined from transmissions



Finishing the proof for the “Max” function

- ◆ Number of such vectors $x = \prod_{1 \leq i \leq n} \binom{N - (i-1)\frac{N}{2n}}{\frac{N}{2n}} > \left(\frac{N}{2}\right)^n > (n-1)^N$
- ◆ So $2^T > (n-1)^N$
- ◆ So $T > N \log(n-1)$
- ◆ So $R = \frac{N}{T} \leq \frac{1}{\log(n-1)}$
- ◆ Hence $R_{\max}(n) = O\left(\frac{1}{\log n}\right)$
- ◆ This proves $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$



Generalizing to any Type-threshold function for collocated case

- ◆ Feasibility of $R_{\max} = \Omega\left(\frac{1}{\log n}\right)$
 - Node i sends only list of 1's for values which threshold has not been attained

- ◆ Upper bound of $R_{\max}(n) = O\left(\frac{1}{\log n}\right)$

- There exist a threshold vector such that

$$\bar{F}_n(z_1 - 1, z_2, \dots, z_D) \neq \bar{F}_n(z_1, z_2, \dots, z_D) \text{ for all } n \geq \sum_i z_i$$

- Now consider an x which has

- » $z_1 - 1$ vectors of the form $(1, 1, \dots, 1)$
- » z_2 vectors of the form $(2, 2, \dots, 2)$
- » z_3 vectors of the form $(2, 2, \dots, 2)$
- » ...

- Remaining $n \geq (\sum z_i) - 1$ have 1's or 2's only

- Now problem is reduced to a “Max”



Random networks: Type sensitive networks $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$

- ◆ Theorem (Giridhar & K '05)
 - Type-sensitive functions: $R_{\max}(n) = \Theta\left(\frac{1}{\log n}\right)$
- ◆ Proof
 - Tessellate unit area domain into squares of area $A = (\Delta r)^2/2$
 - Transmissions are local within square
 - Assume “Genie” communicates all messages instantaneously to all nodes
 - We know at least cnN transmissions are needed
 - At least one square has greater than $cnNA$ receptions
 - However only one node can receive at a time in a square
 - So $T \geq cnNA = cnN(\Delta r)^2/2$
 - But $r \geq \sqrt{\frac{\log n}{n}}$ for connectivity
 - So $T \geq c'N \log n$



Type-threshold functions

- ◆ Theorem (Giridhar & K '05)
 - Type-threshold functions: $R_{\max} = \Theta\left(\frac{1}{\log \log n}\right)$
- ◆ Proof
 - Consider “Max” for simplicity
 - Tessellate unit area domain into squares of area $A = (\Delta r)^2/2$
 - Some square has greater than nA nodes
 - Suppose all nodes outside this square have value 0
 - Then we need to compute “Max” of nA nodes
 - We need $cN \log(nA)$ transmissions
 - Only one node can receive at any given time
 - So $T \geq cN \log(nA)$
 - But $r \geq \sqrt{\frac{\log n}{n}}$ s needed for connectivity
 - So $A \geq \frac{\log n}{n}$
 - So $T \geq N \Omega(\log \log n)$
 - So $R_{\max} = O\left(\frac{1}{\log \log n}\right)$
 - Achievability can be proved by using tree gathering

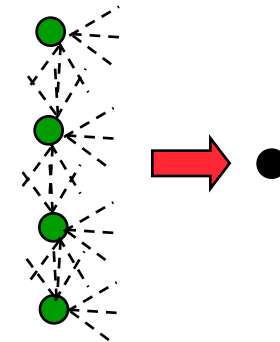
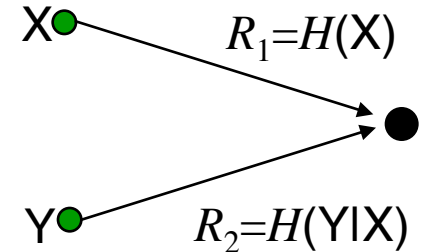


Some information theoretic results for sensor networks



Complexities of function computation over wireless networks

- ◆ Slepian-Wolf Theorem ('73)
 - Total information fusion over wires from correlated sources
- ◆ Several other complexities in sensor networks
- ◆ Wireless nodes
 - There are no independent links: Sources share channel
 - Multiple access problem
- ◆ Also, sensors can communicate with each other and thus cooperate
- ◆ Source-channel separation does not hold
- ◆ Only a function needs to be computed, not all information
- ◆ Little is known in a pure information theoretic setting





Multiple relay network (Xie and K '05)

- ◆ Consider a network $p(y_2(t), y_3(t), \dots, y_n(t) | x_1(t), x_2(t), \dots, x_{n-1}(t))$



- ◆ A feasible rate

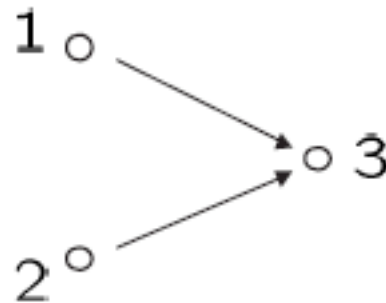
$$R < \max_{p(x_1, \dots, x_{n-1})} \min_{2 \leq k \leq n} I(X_1, \dots, X_{k-1}; Y_k | X_k, \dots, X_{n-1})$$

- ◆ Generalization of Cover and El Gamal '79



Multiple access channel (Ahlsvede '71, Liao '72)

- ◆ Consider the multiple access channel $p(y_3(t)|x_1(t), x_2(t))$



- ◆ The capacity region

$$R_1 < I(X_1; Y_3 | X_2)$$

$$R_2 < I(X_2; Y_3 | X_1)$$

$$R_1 + R_2 < I(X_1, X_2; Y_3)$$

for any $p(x_1)p(x_2)$



A multiple source multiple relay network (Xie and K '07)

- ◆ Consider the network $p(y_3(t), y_4(t), y_5(t) | x_1(t), x_2(t), x_3(t), x_4(t))$

- ◆ A feasible rate vector is

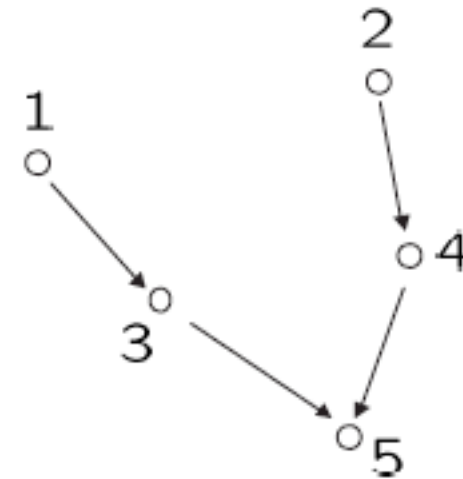
$$R_1 < I(X_1; Y_3 | X_3)$$

$$R_2 < I(X_2; Y_4 | X_4)$$

and

$$\begin{cases} R_1 < I(X_1, X_3; Y_5 | X_2, X_4) \\ R_2 < I(X_2, X_4; Y_5 | X_1, X_3) \\ R_1 + R_2 < I(X_1, X_3, X_2, X_4; Y_5) \end{cases}$$

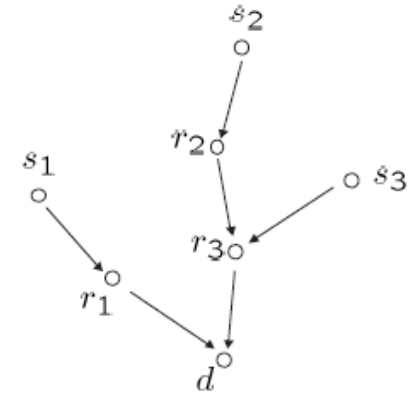
for some joint distribution $p(x_1, x_3)p(x_2, x_4)$.





A feasible rate for a sensor network with a sink

- ◆ Consider the network $p(y_1(t), \dots, y_n(t) | x_1(t), \dots, x_n(t))$
- ◆ Feasible rate region for acyclic choice of routes



$$R^{(1)} < I(U_{s_1}^{(1)}, U_{r_1}^{(1)}; Y_d | U_d^{(1)}, U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}, U_d^{(2)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}, U_d^{(3)})$$

$$R^{(2)} < I(U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}; Y_d | U_d^{(2)}, U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_d^{(1)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}, U_d^{(3)})$$

$$R^{(3)} < I(U_{s_3}^{(3)}, U_{r_3}^{(3)}; Y_d | U_d^{(3)}, U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_d^{(1)}, U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}, U_d^{(2)})$$

$$R^{(1)} + R^{(2)} < I(U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}; Y_d | U_d^{(1)}, U_d^{(2)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}, U_d^{(3)})$$

$$R^{(1)} + R^{(3)} < I(U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}; Y_d | U_d^{(1)}, U_d^{(3)}, U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}, U_d^{(2)})$$

$$R^{(2)} + R^{(3)} < I(U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}; Y_d | U_d^{(2)}, U_d^{(3)}, U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_d^{(1)})$$

$$R^{(1)} + R^{(2)} + R^{(3)} < I(U_{s_1}^{(1)}, U_{r_1}^{(1)}, U_{s_2}^{(2)}, U_{r_2}^{(2)}, U_{r_3}^{(2)}, U_{s_3}^{(3)}, U_{r_3}^{(3)}; Y_d | U_d^{(1)}, U_d^{(2)}, U_d^{(3)})$$

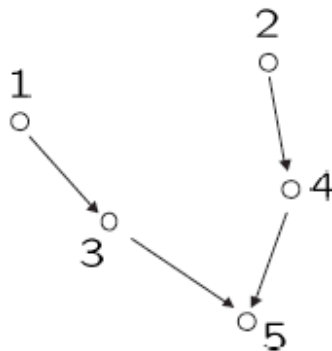
- ◆ Maximize over $p(u_{s_1}^{(1)}, u_{r_1}^{(1)}, u_d^{(1)})p(u_{s_2}^{(2)}, u_{r_2}^{(2)}, u_{r_3}^{(2)}, u_d^{(2)})p(u_{s_3}^{(3)}, u_{r_3}^{(3)}, u_d^{(3)})$,
- ◆ Based on combination of backward decoding for relay channel and multiple access channel



Exact capacity region for some Gaussian sensor networks with phase fading

- ◆ Kramer, Gastpar and Gupta '03 have determined exact capacity region for relay channel with phase fading for some geometries

- ◆ **Theorem** (Xie and Kumar '07)
 - Phase fading unknown to transmitter
 - Node 5 far away from other nodes



- ◆ The capacity region is

For node 3,

$$R^{(1)} < \log \left(1 + \frac{P_1/d_{13}^\alpha}{N_3 + P_2/d_{23}^\alpha + P_4/d_{43}^\alpha} \right), \quad (22)$$

for node 4,

$$R^{(2)} < \log \left(1 + \frac{P_2/d_{24}^\alpha}{N_4 + P_1/d_{14}^\alpha + P_3/d_{34}^\alpha} \right), \quad (23)$$

and for node 5,

$$\left\{ \begin{aligned} R^{(1)} < \log \left(1 + \frac{P_1/d_{15}^\alpha + P_3/d_{35}^\alpha}{N_5} \right), \end{aligned} \right. \quad (24)$$

$$\left\{ \begin{aligned} R^{(2)} < \log \left(1 + \frac{P_2/d_{25}^\alpha + P_4/d_{45}^\alpha}{N_5} \right), \end{aligned} \right. \quad (25)$$

$$\left\{ \begin{aligned} R^{(1)} + R^{(2)} < \log \left(1 + \frac{P_1/d_{15}^\alpha + P_2/d_{25}^\alpha + P_3/d_{35}^\alpha + P_4/d_{45}^\alpha}{N_5} \right), \end{aligned} \right. \quad (26)$$



References-1

- ◆ M.D. Penrose, “The longest edge of the random minimal spanning tree,” *The Annals of Probability*, vol. 7, no. 2, pp. 340-361, 1997.
- ◆ Piyush Gupta and P. R. Kumar, “Critical Power for Asymptotic Connectivity in Wireless Networks,” in *Stochastic Analysis, Control, Optimization and Applications: A Volume in Honor of W. H. Fleming*. Edited by W. M. McEneaney, G. Yin, and Q. Zhang, Birkhauser, Boston, MA, pp. 547–566, 1998. ISBN 0-8176-4078-9
- ◆ Arvind Giridhar and P. R. Kumar, “Computing and Communicating Functions Over Sensor Networks,” *IEEE Journal on Selected Areas in Communications*, pp. 755–764, vol. 23, no. 4, April 2005.
- ◆ Arvind Giridhar and P. R. Kumar, “Towards a Theory of In-Network Computation in Wireless Sensor Networks” *IEEE Communications Magazine*, vol. 44, no. 4, pp. 98–107, April 2006.
- ◆ Arvind Giridhar and P. R. Kumar, “In-Network Information Processing in Wireless Sensor Networks.” In *Wireless Sensor Networks: Signal Processing and Communications Perspectives*, A. Swami, Q. Zhao, Y.-W. Hong and L. Tong, Editors. pp. 43–67, John Wiley, Chichester, England, 2007.



References-2

- ◆ Slepian D and Wolf J 1973 Noiseless coding of correlated information sources. *IEEE Transactions on Information Theory*, 19(4), 471–480.
- ◆ T. Cover and A. El Gamal, “Capacity theorems for the relay channel,” *IEEE Trans. Inform. Theory*, vol. 25, pp. 572-584, 1979.
- ◆ R. Ahlswede, “Multi-way communication channels,” in *Proceedings of the 2nd Int. Symp. Inform. Theory (Tsahkadsor, Armenian S.S.R.)*, (Prague), pp. 23-52, Publishing House of the Hungarian Academy of Sciences, 1971.
- ◆ H. Liao, *Multiple access channels. PhD thesis, Department of Electrical Engineering, University of Hawaii, Honolulu, HA, 1972.*
- ◆ G. Kramer, M. Gastpar, and P. Gupta, “Cooperative strategies and capacity theorems for relay networks,” *IEEE Trans. Inform. Theory*, vol. 51, pp. 3037-3063, September 2005.



References-3

- ◆ Liang-Liang Xie and P. R. Kumar, “An Achievable Rate for the Multiple-Level Relay Channel,” *IEEE Transactions on Information Theory*, vol. 51, no. 4, pp. 1348–1358, April 2005.
- ◆ Liang-Liang Xie and P. R. Kumar, “Multisource, multideestination, multirelay wireless networks,” *IEEE Transactions on Information Theory*, Special issue on Models, Theory and Codes for Relaying and Cooperation in Communication Networks, vol. 53, no. 10, pp. 3586–3595, October 2007.
- ◆ Liang-Liang Xie and P. R. Kumar, “Information-Theoretic Studies of Wireless Sensor Networks.” In *Handbook on Array Processing and Sensor Networks*, Simon Haykin and K. J. Ray Liu, Editors. IEEE-Wiley, 2009.



Attribution-Noncommercial-No Derivative Works 3.0 Unported

You are free:



to Share — to copy, distribute and transmit the work

Under the following conditions:



Attribution — You must attribute this work to **P. R. Kumar** (with link).

Attribute this work:

```
<div xmlns:cc="http://creativecommons.org/ns#" about="http://decis
```

http://decision.csl.illinois.edu/~prkumar/html_files/talks.html



Noncommercial — You may not use this work for commercial purposes.



No Derivative Works — You may not alter, transform, or build upon this work.

With the understanding that:

Waiver — Any of the above conditions can be **waived** if you get permission from the copyright holder.

Other Rights — In no way are any of the following rights affected by the license:

- Your fair dealing or **fair use** rights;
- The author's **moral** rights;
- Rights other persons may have either in the work itself or in how the work is used, such as **publicity** or privacy rights.

Notice — For any reuse or distribution, you must make clear to others the license terms of this work. The best way to do this is with a link to this web page.